

# AMBIENT SEEDS

AMBIENT MUSIC COMPOSER

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Growth is a fundamental characteristic of living organisms, and all living things start from essentially a seed. Music in the same way starts from a set of possibilities that grow and are shaped by the musician's mind. Ambient Seeds is meant to give users the seeds to create their own piece of living music. Rules are set, but not to the extent that they limit growth, allowing the music to be directed but not completely controlled.

**Ambient Seeds: Ambient Music Composer** enables the user to create their own personal audio environment. The involvement with the piece can be as much or as little as the user wants. The composer consists of a number of different sound loops that become the basis for the piece. These sound loops are the seeds for the piece that is created. Where the seeds are placed within the composer determines the pitch and stereo effect. The piece created could run forever and depending on the complexity there is a chance that the same combination of sounds again might never be heard again.



Created with a programming language called "Processing", Ambient Seeds can live in many different forms. Presently it lives on the internet, as well as a downloadable application. It can also function in a gallery setting, with minimal technical requirements. In previous installations the setup has been a projection of the interface, speakers, and a mouse on a pedestal.



Listen to pieces created with the Ambient Music Composer, as well as create your own at [www.ambientseeds.com](http://www.ambientseeds.com)

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